Training Plan

Genio Train the trainer and software development.

Training Goals

- Have contact with model-based software development

- Identify the main elements of an information system

- Generate a fully functional information system through the Genio platform

- Genio's training program and methodology

- Planning and evaluation

1 – Initiation to Genio

- Creating a new project

- "Hello World" in Genio

- Learn Genio's basic interface and techniques

2 – Relational Model

- Entities and relations

- Entities' roles in the business.

- Common patterns of representation

3 – Interface

- Forms and Menus representation

- Interfaces sequence

- Usability and user expectations

4 – Business Rules

- Field validation

- Calculations and value propagations

- Default values
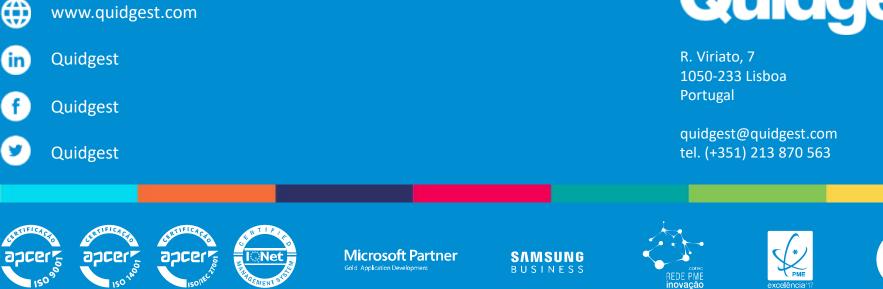
5 – Project presentation

- The personal project is presented so that everyone can share the various possible solutions through model development.

- Analysis of the course through the Trainer point of view.

Calendar

40 hours | 9 am - 6 pm, 15 minutes break morning and afternoon, 1 hour lunch

Day	Theme	Activity
1	Initiation to Genio	Exercises
		Guided Discovery
2	Relational Model	Exercises
		Guided Discovery
3	Interface	Project development
		Guided Discovery
4	Business Rules	Project development
		Guided Discovery
5	Project	Presentation
		Methodology Analysis

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